Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10750405 Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [ OR SMALL ENTITY **TOTAL CLAIMS** 17 RATE FEE RATE FEE **FOR** OR BASIC FEE BASIC FEE NUMBER FILED 385.00 NUMBER EXTRA 770.00 TOTAL CHARGEABLE CLAIMS minus 20= X\$9=X\$18= OR INDEPENDENT CLAIMS minus 3 =X43 =X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is tess than zero, enter "0" in column 2 TOTAL TOTAL 770.00 OR CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY **SMALL ENTITY** (Column 1) (Column 3) OR (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT ENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY EXTRA** AMENDMENT **FEE** FEE PAID FOR ENDM Total Minus X\$ 9= X\$18=OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR ١, TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI- $\boldsymbol{\omega}$ REMAINING NUMBER PRESENT AMENDMENT RATE TIONAL RATE TIONAL **AFTER** PREVIOUSLY. **EXTRA** PAID FOR AMENDMENT FEE FEE Total Minus X\$18=X\$ 9= OR Independent Minus<sup>\*</sup> X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145≃ OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT ENT AFTER RATE TIONAL RATE TIONAL **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE AMENDM Total Minus X\$ 9= X\$18= OR Independent Minus X43 =X86= ÓR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20," ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.